

Biographical Details For William Latham.

William Latham initially trained as a Printmaker, Sculptor and Animator and obtained a BFA in Fine Art from Oxford University and an M.A from the Royal College of Art in London.

In 1987 he became a Research Fellow in The Graphics Applications Group at The IBM UK Scientific Centre in Winchester. Where he has specialised in using 3D Solid Modelling and computer "photo-realist" techniques to create "Computer Sculptures".

He is an active artist and has exhibited his Computer Artworks internationally in the USA, Portugal, West Germany and Australia and his work has been shown widely in Great Britain.

His work was regularly appeared on British Television and has also appeared on Japanese TV German TV ,Spanish TV and French TV. Articles on his work have appeared in many magazines worldwide including "Computer Graphics World", "Pixim", "Creative Review" and "New Scientist".

Currently there is a Major One Person Exhibition of his Computer Artworks entitled "The Conquest of Form" touring the UK. The exhibition started at the Arnolfini Gallery in Bristol and is going to The Natural History Museum in London.

He currently also has an exhibition called "The Evolution of Form" Touring Australia.

His film "The Conquest of Form" was shown at SIGGRAPH Film Show 89, Ars Electronica and NICCOGRAPH.

His most recent film "A sequence from The Evolution of Form" won first prize in the Research Category at "Imagina 1990".