



Technical production details for
ILM's "Pseudopod" sequence for The Abyss

Hardware:

Eikonix/ILM scanner (film input);
Silicon Graphics Iris 4D/70 and 4D/80 graphics workstations
(modelling and animation) and 4D/120 computers (rendering);
Cyberware 3D digitizer (facial modelling);
Pixar Image Computers (digital compositing);
Lucasfilm laser film recorder (film output);
ILM optical printers (optical compositing).

Software:

Alias/2 (modelling and animation);
RenderMan (rendering);
ILM proprietary (modelling, animation, rendering, compositing)

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