

Douglas Edric Stanley was born in the heart of Silicon Valley, in 1969. By the age of 13, he was heavily involved in networks, community trees and primordial forms of telecommunications hacking; but was quickly coerced by his worried parents to devote himself to more legal activities. At sixteen, he began working in cable-access television, where he co-produced, edited and directed an award-winning program for teens. Bored of Silicon Valley and the United States, he moved to France where he has been a resident since 1991.

For the past four years, Douglas Edric Stanley has devoted himself entirely to computer-based forms of creation, concentrating most of his artistic and university research on forms of interactive and generative video. He has developed numerous experimental and commercial programs and interfaces, and collaborated on several installations and artistic CD-Roms, including: *La Revue Virtuelle* for the Centre Georges Pompidou; *La Morsure*, an interactive dance piece he co-authored with the Canadian choreographer Andrea Davidson; *E-Rex*, a robot-screen-explorer with the Laboratoire LOEIL at Aix-en-provence; and "Jeu de mots", an interface he recently completed for the french artist Claude Faure and the Cité des Sciences, Paris. He is currently artist-in-residence at the Villa Arson, France, where he is exploring a generative video program he designed allowing for narrative-based dynamic programs. Since 1998 he has been Professor of Digital Arts at the Aix-en-provence School of Fine Arts, where he explores fields such as diverse as computer aesthetics, interactivity, robotics, intelligence and most of all computer programing. He gives lectures in several institutions in France, and recently held a multimedia workshop in Lahore, Pakistan, where he developed a CD-Rom project entitled "The Abstract Machine".

He holds bachelors' degrees in Literature and Cinema from San Francisco State University, and wrote his master's thesis at the University of Paris where he dealt with the body and perception in cinema. He has done post-graduate studies in French, Contemporary Theory, Philosophy, and Hypermedia Design, and received his D.E.A. (pre-doctoral thesis) from the University of Paris 8, for a theoretical on-line dictionary on interactivity [<http://www.labart.univ-paris8.fr/~douglas/essais>]. He is currently preparing his thesis at Jean-Louis Boissier's Laboratoire Esthétique de l'Interactivité, at Paris 8.

BIOGRAPHY

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