

The People Behind the Company...

Mark Malmberg

V.P./Art Director

Mark Malmberg has been with Xaos since November of 1988, before it opened its doors in January of 1989. His background in sculpture and painting inspired him to pursue the next step in the craft at Xaos, artistry using the computer. He received an MFA in sculpture and painting from U.C. Berkeley after completing a BFA degree at Carnegie Mellon University. Mark's creative perception and visual sense have contributed greatly to the Xaos style.

Helene Plotkin

Executive Producer

Helene Plotkin joined Xaos three years ago when the company was in its infancy. She brought her experience as an animation producer which she had gained at the Image Factory, a special effects animation house in New York. She also worked as TV news editor/technical director in Pittsburgh, and on-air promotions producer in Washington D.C. She received a BFA from Carnegie Mellon University. Helene's efficiency and warm personality are the perfect balance in working closely with clients from inception to completion of successful projects.

Eric Texier

Production Manager

Eric Texier joined Xaos in the early development stage, four years ago. He began with the company as a software programmer, a position he had previously held at another San Francisco computer graphics company, Synthetic Video. Eric studied computer science and mathematics in his homeland of France. Recently, he took on the role of production manager for Xaos. In addition to being a very efficient programmer, he is quite adept at organizing all elements for a successful production.

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Tony Lupidi

Animator/Systems/Software

Tony Lupidi came to Xaos in 1989 after working in production animation and software for a local post and graphics facility, San Francisco Production Group. He holds an MFA in Computer Graphics & Animation from Ohio State University, one of the finest institutions in the study of computer graphics. He also received a BFA in painting and drawing from O.S.U. In addition to his unique creative vision, Tony is highly skilled in systems administration.

Henry Preston

Animator/Designer

Henry Preston has been with Xaos since February of 1991. He joined Xaos after graduating from Ohio State University where he received a BFA in Computer Graphics and completed over 2 years of graduate study in ACCAD. Henry brought to Xaos software he had developed at O.S.U., "Funbag", which gives static objects the rubbery, anthropomorphic character seen in many Xaos animations.

Roberta Brandao

Animator

Roberta Brandao joined Xaos after graduating from Ohio State University with an M.A. in Computer Graphics & Animation, in 1991. Prior to that she received a B.A. in Graphic Design & Industrial Design. Her interest in the field of computer graphics was sparked during her design studies in Brazil, her native land. She worked as a designer for several years in Brazil before relocating to the U.S. to study computer graphics. She brings to the company an aesthetic sensitivity and ability to create rich and intriguing imagery.

Ric Tringali

Graphic DesignerStoryboard Artist

Ric Tringali has been designing and illustrating for Xaos since the beginning in 1989. His strong graphics background is highlighted by a BFA/MFA from the San Francisco Art Institute, a BA from the Kendall School of Design in Grand Rapids Michigan, and several years as a freelance designer. He's worked with several major agencies and companies such as McCann-Erikson, Ogilvy & Mather, Landor & Associates, Bank of America, Del Monte, and Candid Camera.