

Name : Richard Wright

Born : 1963, Barnet, England. (British Nationality).

Occupation : Electronic media artist / writer / teacher.

Education :

- 1982 - 83 Art Foundation Course, St. Martin's School of Art, London, England.
- 1983 - 86 Fine Art BA Degree, Winchester School of Art, Winchester, England.
- 1985 Student Exchange (Two Semesters), Denver University, Colorado, U.S.A.
- 1987 - 88 MA Computing in Design, CASCAAD, Middlesex Polytechnic, Barnet, England.

Positions :

- 1986 Research Fellow, IBM Scientific Centre, Winchester, England.
- 1987 Artist in Residence, CASCAAD, Middlesex Polytechnic, Barnet, England.
- 1988 - Lecturer, Diploma in Art and Design (BA from 1990), Computer Graphics Department, Sir John Cass School of Art, City of London Polytechnic.
- 1989 - Lecturer, MA Computing In Design, Lecturer, MA Image Synthesis and Computer Animation, CASCAAD, Middlesex Polytechnic.
- 1990 Visiting Lecturer, Computer Graphics Department, Pratt Institute, New York, U.S.A.
- 1991 Visiting Lecturer, National Centre for Computer Animation, Bournemouth Polytechnic.
- Summer, 1991 Visiting Artist. School for Visual Arts, New York. U.S.A.

Selected Group Shows and Screenings

Famous Local Artists The Art Department Gallery, Denver, Colorado, U.S.A. 1985.

Image Du Futur Montreal, Canada. Summer 1986.

Art and Computers Travelling Show organised by the Cleveland Gallery, 1988 - 89. Cleveland Gallery and Utrecht, Aberdeen, Bradford and Glasgow.

Machine Intelligence Young Unknowns Gallery, London. September 1989.

Electronic Print Arnolfini Gallery, Bristol. October 1989.

WRO '89 Sound Basis Visual Art Festival. Wroclaw, Poland. December 1989.

The Gallery, CG '90 "Corpus" photographic installation exhibited at *Computer Graphics '90* show, Alexander Palace, London. November 1990.

Future Tense "Superanimism" animation included in *Art and Science* screening tape compiled by the Film and Video Umbrella. Screened at *Video Positive '91*, Liverpool, U.K. April 1991.

Selected Writings

"Some Issues in the Development of Computer Art as a Mathematical Art Form"
Electronic Art, supplement issue of *Leonardo*, published as proceedings of First International Symposium on Electronic Art, Utrecht, Holland, Sept. 1988.

"The Image in Art and 'Computer Art'"
Computer Art in Context, SIGGRAPH '89 Art Show Catalogue, Boston USA.

"Videographics and Allegorical Knowledge - The Epistemology of Leonardo"
Mediamatic Vol 3, no. 4. July 1989.

"Computer Graphics as Allegorical Knowledge - Electronic Imagery in the Sciences"
Digital Image, Digital Cinema. SIGGRAPH '90 Art Show Catalogue, Dallas, U.S.A.

"Videognosis : Science as Voyeurism" *Mediamatic* Vol 5, no. 3. Fall 1990.

"Freedom and Interaction in New Media" *Interactions* Exhibition Catalogue. Rijks Museum, Enschede, Holland. November 1990.

"Superanimism" SIGGRAPH '91 Art Show Catalogue, Las Vegas, U.S.A.

Symposia

SIGGRAPH 1986, Dallas, Texas, U.S.A. (Work exhibited).

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State of the Art in Computer Art and Animation, RCA, London, December 1986.

Computers in Fine Art, Camberwell School of Art, London, 1988. (Presentation of CASCAAD work).

First International Symposium on Electronic Art, Utrecht, Holland, Sept. 1988. (Paper presentation).

Second International Symposium on Electronic Art, Groningen, Holland, Nov. 1990. (Presentation).

Other Activities

Co-founder *Computer Culture Group*, a collection of artists working with computers, 1989.

Joint organiser, *Terminal Culture*, international travelling show of technology based art and culture.
Originating at Oldham Art Gallery, April 1992.