

Charles A. Csuri

Charles A. Csuri is an artist and computer graphics pioneer and Professor at The Ohio State University. He exhibited his paintings in New York City from 1955-1965. In 1965, he experimented with computer graphics technology and he began creating computer animated films. The 4th International Experimental Film Festival, Brussels, Belgium, 1967, awarded him the prize for animation. His work was highlighted in the exhibition *Cybernetic Serendipity* held at The Institute for Contemporary Art, London, England, 1968. New York's Museum of Modern Art purchased the film *Hummingbird*. He received television coverage involving interviews about his work in Sweden, England, France, Italy, Spain, Holland, Japan, and Germany. With support from the National Science Foundation, the Navy, and the Air Force Office of Scientific Research, he has directed basic research in computer graphics for the past 25 years, involving 15 major projects. He received the Distinguished Research Award from The Ohio State University in 1983. / Csuri was the keynote speaker at Nicograph, Tokyo, Japan, 1984, an international computer graphics conference. He co-founded Cranston/Csuri Productions, which produced animation for all three major U.S. television networks, commercial clients, and *The Living Body*, a series of 24 television programs distributed worldwide. *Time Magazine*, *Newsweek* and *Business Week* had stories about his work. He has received coverage in at least 75 magazines and books since 1967.

As the director of the University's Advanced Computing Center for the Arts and Design (ACCAD), he has provided a conceptual framework for new directions in art. Csuri has developed an experimental program of graduate study for artists and animators at Ohio State, attracting worldwide interest. He exhibited at the 42nd Biennale de Venezia, Venice, Italy, 1986. Csuri won a major award for one of his artworks in *Ars Electronica*, 1989. The January, 1990 issue of the *IEEE Computer Graphics and Applications*, an international journal on computer graphics, has examples of his artwork and an interview.