

Artist's statement

Through my in-depth explorations in the early '80s of holoscopic narrative and recursively self-referential language, an area now popularly but ambiguously known as "hypertext", I originally entered the realm of Macintosh computing in order to extend the possibilities of liberating mind from the heavy conditioning imposed by the word. I envisioned a mandalaic fiction-computer capable of generating textual arrangements designed to focus or tune the reader into states of energy more fundamental than the simulated reality of linguistic conventions. Unknowingly and with great pleasure I have been lead through many turns and pathways away and around my original intent, primarily through the seduction of the graphical interface. Thus entranced by digital imagery and the transmission of light through a thought-screen, I have explored 2-dimensional media with an eye for process, using the juxtaposition of formal procedures and chance to elicit novelty. Current exploration appears to deepen this work into 3-dimensional and temporal considerations, which in turn appear to suggest the imminent opportunity to design and implement holoscopic simulations for human interaction. My intention throughout the abstract, linguistic, visual and temporal media is to return mundane and entrapped conceptioning to its pristine, inherently energetic and spontaneous activity.

These three images were created using GraphistPaint II Color and PixelPaint Professional software on a Macintosh II with 5 megabytes of RAM and an 8-bit color display. I have chosen to image my work with film, using the Agfa Matrix film recorder. Positives are then used to print Cibachromes of varying size and resolution. I regard the positive as the original work, or as first-generation from the original light-image.

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