

ART + SCIENCE EXHIBITION 2016 ORGANIZED BY CPN – CENTER FOR THE PROMOTION OF SCIENCE

Artist Biographies

Brandilly Cedric (FR) is a visual artist and performer. After studying fine arts and architecture, he continued his education in the academic section of the Museo Nacional Centro de Arte Reina Sofía in Madrid. His first project, *Urne*, was performed at the Grand Palais in Lille during the European Contemporary Fair in April 2012. This was followed by a series of exhibitions in Paris, Brussels, and Rennes. Since then, the philosopher and academician Michel Serres has taken an interest in Cédric's work and offered to sponsor him.

Dubois Romain (FR) is a versatile composer and sound engineer. He has composed contemporary dance music, film scores, French songs, pieces for advertising and radio and focuses in particular on the relationship between rhythm, body, and image in general, exploring all aspects of these—which he believes are three pieces of the same puzzle.

Jauk Werner (AT), scientist & media artist, professor at the University of Graz, working on “pop/music + media/art” and focusing on music as a role model for the media arts. His studies in experimental aesthetics led him to bridge the gap between science and art, two fields that deal with how physical bodies adapt to dynamized and coded virtualities. Auditory logic and hedonistic behavior, formalized in pop/music, serve as explanatory hypotheses.

Jovanić Aleksandra (RS) holds a PhD in Digital Arts and a Diploma in programming. She uses these two related fields of arts and science on a daily basis, researching internet art and web design, technology of the new media and interactive media. She is an assistant professor, currently teaching the undergraduate program of the Faculty of Fine Arts in Belgrade, master studies at the Faculty of Applied Arts, and art doctoral studies at the University of Arts in Belgrade. She develops web projects for clients, both independently and in teams, and has been exhibiting in groups and as a solo artist since 2003. aleksandrajovanic.com

Nunes Gisela (PT) is a media artist who focuses on interactive new media art. Her practice explores the object, the device, and the audience, to present interactive live experiences. While project themes vary, real time processing, augmented reality, and data visualization make up the backdrop to her work. arianing.eu

Stefanović Bogdan (RS) did a master degree at the Arts Academy in Novi Sad, in the class of Stevan Kojić. His first video, *Life*, was presented at exhibitions in Belgrade and Lisbon. In September 2014, he participated in the art colony “River of Tolerance” in Samokov (BG). In 2015, he started studying quantum physics, which offers new and very different approaches to art. “Intangible” media have since become the main topics of his research.

Universal Everything (UK) is a digital art and design studio founded by Matt Pyke in 2004. Their work explores the tension between abstract and figurative form and the synthesis of sound and image, leading to expressive, vibrant digital work imbued with emergent life and anthropomorphism. Exhibited at Museum of Modern Art (New York), Media Space and V&A Museum (London), Art HK (Hong Kong), Central Academy of Fine Arts (Beijing), and Sydney Opera House, among others.