EARTH WITHOUT HUMANS II EXHIBITION AT KAPELICA GALLERY, LJUBLJANA

Artist Biographies

Bazo Danny (US) builds robots and multimedia installations using Geiger counters, surveillance cameras, robotic arms, video projections, synthesized sounds, and other technology. His works have exhibited at international venues such as SIGGRAPH, ACM Multimedia, Mois de la Photo a Montréal, ISEA Dubai, and Run Run Shaw CMC Hong Kong. He holds degrees in engineering from UC Berkeley and University of Bristol, UK, and a PhD from UC Santa Barbara's Media Arts and Technology Program.

BioTehna Vivarium–Animals, Plants and Robots Vivarium is part of BioTehna—the Platform of Artistic Research of Living Systems. We explore the codependency between animals, plants, and robots. Unlike BioTehna, which is a laboratory for the research of micro and nano systems, Vivarium is a space meant for working with organisms that can be observed with the naked eye and grown without the aid of incubators or containers.

Glamočanin Slavko started in the computer demo scene, where he was mostly active in making music and co-created the first Slovenian breakbeat compilation, Monkorama. He continued with programming and exploring the media and he created the programming platform naprava for that purpose. www.naprava.net After one-way video/effects he proceeded with interactive projects, motion capture, kinect and openGL visualizations. His main interests are synesthesia, systems, and interactive.

Peljhan´s Marko (SI) work intersects art, science, and engineering. His work includes projects like Makrolab, the Interpolar Transnational Art Science Constellation and the Arctic Perspective Initiative. In 2001 he received the Golden Nica with Carsten Nicolai. His work has been exhibited internationally at biennales (Venice, Lyon, Istanbul, Gwangju…), festivals (documenta, ISEA, Ars Electronica…) and museums / art institutions (YCAM, ICC-NT, MOMA PS1, Garage…). He serves as professor and director of the MAT Systemics Lab at the UCSB. www.projekt-atol.si

Petrović Katarina (RS/NL) is an interdisciplinary artist and a researcher working at the intersections of art and science. Interested in the issues of translation and interpretation, she investigates the structures and modes of information organization within different symbolical structures like language, mathematics, and code. Focusing on their universality and fluidity, she constructs narratives ambiguous documents in which the facts and poetics stand side by side. www.katarinapetrovic.net

Spačal Saša (SI) is a post-media artist with a background in humanities who is currently working at the intersection of living systems research, sound design, and interactive visualization. How technology shapes our lives and the human experience is at the center of her work, which develops around the idea of connections between the different systems as the major source of complexity in the environment. Her work focuses primarily on the post-human state, in which human beings exist and act as one of many elements in the ecosystem. www.agapea.si

Yerkes Karl (US) develops musical and virtual reality systems, performs electroacoustic music internationally, and teaches media arts and technology at graduate level. His research on digital

musical instruments and interactive, distributed audiovisual systems was published at international conferences such as NIME and ICLC and his multimedia installations exhibited in Slovenia and California. Karl holds degrees in Computer Engineering (BS) from UW and Media Arts & Technology (PhD) from UCSB. karlyerkes.com

Zorman Brane (SI) is a composer, sound and radio artist, sound manipulator and producer. His work examines and explores the possibilities of processing, presenting, perceiving, understanding, positioning, manipulating, and reinterpreting sound and space. By employing sophisticated and simple tools, and old and digital technologies, his work traverses the field of music, new media, sound art, and radio art. www.branezorman.si