ACEVEDO: Description of Work January 1991

Acevedo's images are composed on an IBM-AT computer using 3D solid-modeling software and then output to film transparency and then printed as cibachromes for exhibition.

The computer, as a medium, is for the artist, a kind of hybrid of painting and sculpture. '3 dimensional' objects can be built and moved as desired in a graphical 3-space as well as expressively textured, lit or metamorphosized. The work has been decribed as a visual memoir of "everyday cymatic precessional resonance", that is to say there is an intent to make visible the ephemeral crystallization of 'localized psychic energy networks' which exist in non-parallel association with people and their environment. These networks are represented by the overlay or interweave of regular geometric abstraction (such as zoomorphic symmetries and/or non-cubical polyhedral nets.) on or with late 20th century genre subjects.

Notes on 3 works Submitted to PRIX ARS ELECTRONICA 1991:

CYBER-VID PLAYROOM - Geodesic Sphere WIRED COUPLE at TABLE BIG - Concentric Rhombic Dodecahedra TELL ME THE TRUTH - Triacontrahedron

Victor Acevedo's study of Synergetics Geometry (R.B. Fuller 1975-79) has been influential in his ongoing exploration of the use of polyhedral and spherical-planar arrays in his work. Acevedo's interest is timely and corresponds to recent activity in the scientific community. This includes the discovery of icosahedral viral shell structure and research into the Fullerene as well as studies of periodic and non-periodic all-space filling matrices. Acevedo is interested in the implications of how micro and macrocosmic structuring principles might operate or be mirrored in human perception.

Each image is a scene from every day life, however charged with a subjective and emotional aura. Into each image is introduced a semi-spherical enclosure which alters the viewers perceptual and depth cues in a way which is both Non-Euclidean and Non-Cubist. With the study of Synergetics Geometry and the use of computers, Acevedo hopes to contribute to the exploration of 'uncharted' graphical languaging in fine art.